

CHAPTER I

INTRODUCTION

1.1 Background of the Study

English is a very important language and is a global communication tool or international language. This language is widely used as an official language in various countries and is the most commonly taught foreign language throughout the world. As the most widely used language in international communication, English plays an important role in intercultural relations, international trade, technology, and education. Many job vacancies require employees who are proficient in English, so English is very much needed in today's era. However, most people say that learning English is difficult. To achieve good English skills, it is very important to start from an early age.

Children have the ability to learn new languages quickly. Therefore, language learning from an early age can be a strong foundation for developing children's language skills. However, children also have difficulty learning English, especially the difference between their mother tongue and English because the environment where they are located is very rare for people to use English. They sometimes lack motivation or interest in learning English and also lack support from parents, teachers, and the surrounding environment, as well as facilities for learning English. Children tend to prefer fun learning methods because they get bored easily with learning methods that are too rigid.

In learning English, the basic thing to know is vocabulary. Vocabulary is a collection of words known by a person or other entity, or is part of a particular language. For children, English vocabulary is certainly very foreign and difficult to pronounce and understand if they are not used to hearing it. So they need to be taught with a simple method so that they can quickly understand and remember it. Learning vocabulary plays an important role in improving communication skills, allowing for clearer and more effective expression of ideas.

Based on the explanation above, the author is interested in making a game. This game is made to provide learning about vocabulary for children. That way,

they can be more enthusiastic about learning English. The reason for choosing a game as a learning medium is because many children are less interested in learning vocabulary. In this study, the game created is a calendar. This game is very rare, and not all children know it. This new thing is certainly welcomed enthusiastically by children. Therefore, the title chosen for this study is "The Making of an English Vocabulary Calendar for Kids."

1.2 Formulation of the Study

Based on the problem previously elaborated, the formulation of this study was "How are the processes of making an English vocabulary calendar for kids?"

1.3 Limitation of the Study

The materials for learning English vocabulary vary widely and depend on the level of language ability and age, namely only on the vocabulary materials of fruits, animals and parts of the body. Therefore, this study is limited to children.

1.4 Purpose of the Study

Based on the formulation of the problem above, the purpose of this study is to make an English vocabulary calendar for kids.

1.5 Significances of the Study

1.5.1 Significance for Elementary School Students

This vocabulary calendar is expected to be a fun and effective tool for children in learning English. With an attractive design and appropriate content, it is expected to increase children's motivation to learn English.

1.5.2 Significance for the Teachers

Besides being useful for children as direct users, this vocabulary calendar can also be used by the teacher as one of the innovative English learning media. The use of this calendar is expected to enrich English teaching methods in schools or other educational institutions.