Development of a Multi-Platform Literary Gallery Using the Kanban Development Method

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ABSTRACT

Literature is a form of beautiful written work that reflects themes of love, social relationships, and life. However, the lack of dedicated digital platforms has led to the loss of many literary works and inadequate documentation. Additionally, limited publication and learning media have contributed to a decline in public appreciation for local literature. This study resulted in the development of a multiplatform literary platform called *GaleriSastra*, which allows users to upload literary works, share information about literary events, and publish educational articles and personal experiences related to literary activities. The system was developed using the *Kanban* method to enhance flexibility and efficiency in the development process. Based on EUCS (End User Computing Satisfaction) testing, the system achieved an average score of 4.88, categorized as "Very Satisfied." These results indicate that the system is feasible for use and has the potential to serve as a medium for preserving and promoting local literature in the digital era.

Keywords: Literature Platform, Kanban Method, Flutter.